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About This Game

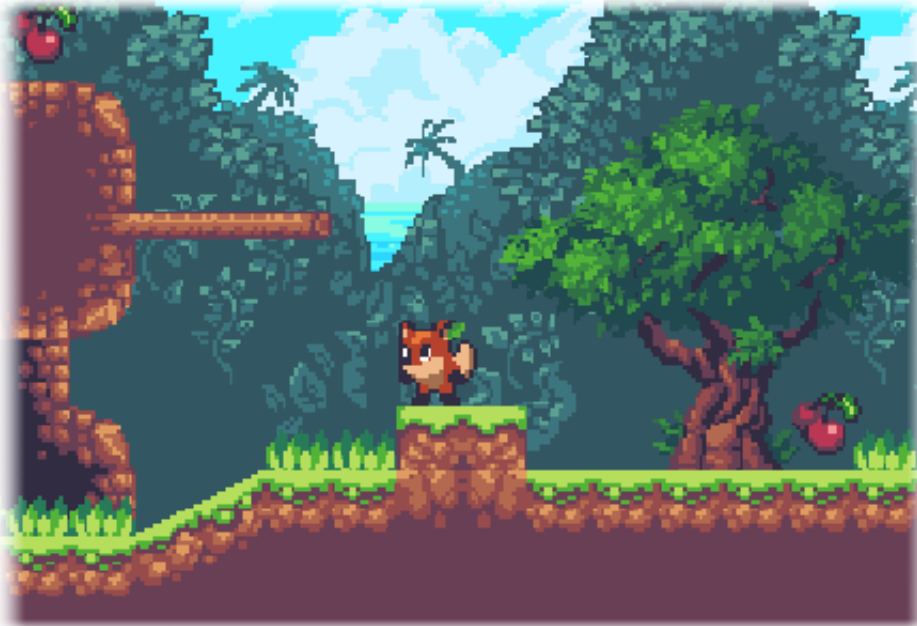
Ah... love, Love...



How beautifully in one word. My mind is racing, my stomach flutter butterflies, heart racing. Are you willing to do anything to give a million cherries, collect all the jewels and even save your favorite?



Here's our Foxy Fox is ready to rescue his love! He sent her on a dangerous journey and without Your help Foxy to save her! Embark on an adventure filled with dangers and difficulties that You have to overcome! Complete many challenging levels, collect the gems and cherries and get to the end of the level to get three stars.



Look in the shop and spend the collected cherry on new items. Open the full collection of outfits for the Fox Foxy!
And if You can pass all levels in FoxyLand? We now check!

Features:

- Many different levels
- Puzzles and Hardcore
- Love story
- Gamepad Support
- Retro style game
- Beautiful pixel art and chiptune music

Title: FoxyLand
Genre: Adventure, Casual, Indie
Developer:
BUG-Studio
Publisher:
OraMonkey
Release Date: 17 Oct, 2017

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Minimum:

OS: Windows 7

Processor: Intel Atom

Memory: 128 MB RAM

Graphics: 128MB

Storage: 620 MB available space

English,French,Italian,German,Portuguese







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i might aswell start this by saying, i was not happy about playing this.

What got me excited about this game

was that I've been looking for a nice FPS game for a while. I once used to play alot of First Person Shooter's, but went abit away from it, given i wanted to try out some other types of games -a choice i'm glad i made- but lately I've been missed it, so I asked around and some of my friends recommended this, so I checked it out in the store, and it was on sale at the time, so I figured, might as well give it a try.

Storyline:

Global Ops: Commando Libya is based on the typical evil communist/terrorist and good americans that's saving the world, this time they are stopping the Arab terrorists from getting their hands on- and using- an atomic bomb which will lead to a catastrophe, the idea might have the slightest potential, but they do not take advantage of that in this game, it feels abit like it's just shooting non-stop, dialogs is to be honest pretty bad too, i know that's not the main focus in a FPS(3rd person shooter in this instanse) game, yet i like when a bit of effort has been put into the storyline, so it's not too uniform,

the AI is just terrible, even at veteran difficulty, at one point i got up, and slowly walked through a small passage with 5 gunmen shooting directly at me, without any trouble. oh, and when they realised just how pointless their shooting was, they saw it fit to run directly up in front of me, to block my way.

and as the top of the iceberg every now and again glitches happened, and finally the messed up controls didn't help much.

To sum up:

I do not recommend this game, the AI is awful, controls are bad (and can't be changed) and storyline is terrible. I give this game 3/10 at best i will not be bothered to finish this game given i have lots of good games waiting for me. I'm ashamed. I've begun playing the game in... 2012. Since then, it's been waiting to be finished.

Well, I did. Three years after.

Jolly Rover is a story about a dog that is a sailor and become a pirate because of an evil governor. Here's Gaius James Rover becoming Jolly Rover, specialized in freeing people, in using Voodoo spells and... in juggling.

The plot is nice, that's sure, though you're still asking yourself how Gaius became a sailor when he wanted to be a clown. Anyway, you have the traditional story family, the voodoo, the cannibals, the lady pirates...

The graphics are aimed to a young audience: it's colorful, in style with old cartoons that could have been broadcasted during my childhood and they're well done. Everything is easy to understand (well, if you're an English native speaker or skilled in the language, else, you may have an hard time to find what to do).

The dialogues are also good, with humor or naivity. Even the voice acting is quite good.

The gameplay is a traditional adventure game: discussing is giving you clues, observing objects can be rewarding, well, it's a good trip to memories with old titles of the same genre.

No, really, Jolly Rover is well-polished, well-balanced and adapted to a young audience. Recommending it with all my heart.. Warning! Dark Brony Content. A fun little diversion with a lot of excellent ideas that are used sparingly. With just 12 missions, it didn't take long to complete everything, including the optional bonuses.

It's very easy, but it also features some great pathfinding, partner and enemy AI for such a small project.

The low-key piano music is a bit odd at first, but helps create the slow pace that the game moves at. Despite being slow, it can also be frantic in a couple of the later levels, with Mission 8 being a particular stand-out for 'traditional' top-down arena shooting

craziness.

Could've done with controller support and quite a lot more content. Maybe an 'endless' arcade mode, or something. But what IS here is pretty good, all in all.. Good Points:

Captains gain experience
Researching to unlock new ship
Has formation commands
Various navies available
Versatile custom settings
Moddable
Has carriers

Bad points

- AI controlled ships are suicidal against torpedoes, e.g. will often maneuver so as to present broadside to incoming torpedo.
- Torpedoes instantly detected.
- Impossible missions early in the game.
- UI can be awkward and unintuitive

. i love this game there a litteraly tons of reasons why its better then the first 2. one being no more stupid annoying buildings for the zoo keepers and such. they took up to much space. another. the plants are not obbseively hard to keep alive. the graphics are amazing and it plays out nicely. not sure why so much hate on this game. clearly the other buyers have no taste in games. because this game is one of my favourites. i mean zoo tycoon is great but lacks customers. this has virutally no limit. no more max 100 visiter.. Don't be deterred with difficulty. All in all, it's a flight sim and you're supposed to have a decent joystick - that's right, if you have the right hardware and like flight sims, this game is definitely worth at least a try (there's a playable demo).. Nice take on the Breakout/Arkanoid formula. The sucking and blowing adds a bit to the base ideia, and the bosses are quite fun.

Very cool music too. Got it in a bundle, still I think it's worth a couple of €. :). Very nice!

I didnt care a motion sickness during my play

Most VR contents focus on just experience

But i think this game has pretty interesting plot.

I expect the next episode.

I just wish this dlc added more deer like whitetailed deer and elk but this dlc is nice because it adds deer in general which should be in the game by default but this free dlc completely fixes that. This was a good idea from the development team because it adds deer and because its free its just basically a nice final touch to that default game.. A Nice Game To Play... Surprisingly fun! Simple game that can play while browsing & for the price it really worthy.. its a phone game ported to pc, you get what you expect. Jetpack is the way to go for solving VR movement problems! You can go anywhere and have complete freedom in Omega Agent. Sure, you can make yourself sick if you spin around too fast but I've found it very comfortable and have had no issues playing for a long session. The game itself is a bit limited in scope, but I can see the awesome potential here. If a full story and more cities were added this would be a really great VR game. Basically you can perform race challenges that require you to fly through rings quickly or shoot down objects, but my favorite part is just the free flight where you can explore the city and feel like you're actually flying. I hope they port this game to IRL.. Overview:

LOGistICAL: USA - Florida is a casual management sim set specifically in the state of Florida, and when I say "casual," I mean this game is casual to the third power. It's your usual sort of tycoon game in the freight subgenre that involves moving cargo from Point A to Point B and making money, except unlike many other freight moving games, LOGistICAL games also involve infrastructure rebuilding that unlocks more cities on the map.

Graphics and sound:

(Note: I was unable to provide my own screenshot for the game, because my screenshot key doesn't work in LOGistICAL.)

Given the casual nature of the games in this series, I probably shouldn't have expected to much, but perhaps I was disappointed with the overall graphics of LOGistICAL because I saw better graphics from free to play games. Most game sounds are absolutely nothing special, but I find the sound effect for moving cargo to be completely annoying. Back in the days of Railroad Tycoon 2, that game would make a single ding sound for moving most types of cargo, but in LOGistICAL, moving cargo from Point A to Point B is celebrated with the sound effect of a cheering crowd and repeated truck horn honkings that would likely lead a blind person to believe you either completed the game, or earned a giant load of cash.

Positives:

If "casual" is your thing, this game is as casual as games come! I'm already up on my Florida geography, so I know where most cities and counties in Florida happen to be, but I can otherwise see the potential to learn geography by playing this game and memorizing locations of cities and vague locations of counties.

Negatives:

Even casual games should feel rewarding, and even with over a thousand achievements to unlock, I felt no sense of reward moving junk to and from cities, and I know that casual games can be rewarding experiences, because I've played some that are free to play that felt rewarding.

Conclusion:

I love hardcore management sim games, but that doesn't mean I can't find a casual games fun, because there are a few that I like. The biggest problem, is that Steam says I can only recommend or not recommend games, and naturally, I'm not going to recommend something that I personally do not enjoy. But that's not to say LOGistICAL is a bad game.

Maybe I wouldn't be refunding LOGistICAL if I got it for half-off of it's \$5.99 price, but the biggest problem with LOGistICAL is competition. As far as other casual business games go, I got much more amusement from playing AdVenture Capitalist, which is a free to play game. When it comes to managing a trucking company, I had much more fun playing Freight Tycoon Inc., despite it's problems. (It sells on Steam for one dollar less than LOGistICAL, but I do not actually recommend Freight Tycoon Inc. given how many of the missions near the end are literally impossible to complete.) My advice is save your money, and use it to buy TransRoad: USA, which could potentially be a good game. And if you want a geography game involving big rigs? There's Cross Country USA and Cross Country Canada which date back to the DOS era, but some modern versions of both games can be purchased outside of Steam.. good waste of time

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